

Stochastic Optimization for Large-scale Machine Learning

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The 13rd Chinese Workshop on Machine Learning and Applications

Outline

1 Introduction

- Definition
- Advantages

2 Time Reduction

- Background
- Mixed Gradient Descent

3 Space Reduction

- Background
- Stochastic Proximal Gradient Descent

4 Conclusion

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What is Stochastic Optimization? (I)

Definition 1: A Special Objective [Nemirovski et al., 2009]

$$\min_{\mathbf{w} \in \mathcal{W}} f(\mathbf{w}) = \mathbb{E}_{\xi} [\ell(\mathbf{w}, \xi)] = \int_{\Xi} \ell(\mathbf{w}, \xi) dP(\xi)$$

where ξ is a random variable

- It is possible to generate an **i.i.d.** sample $\xi_1, \xi_2, \dots$

Risk Minimization

$$\min_{\mathbf{w} \in \mathcal{W}} f(\mathbf{w}) = \mathbb{E}_{(\mathbf{x}, y)} [\ell(\mathbf{w}, (\mathbf{x}, y))]$$

$\ell(\cdot, \cdot)$ is a loss function, e.g., hinge loss $\ell(u, v) = \max(0, 1 - uv)$

- Training data $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n)$ are **i.i.d.**

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What is Stochastic Optimization? (II)

Definition 2: A Special Access Model [Hazan and Kale, 2011]

$$\min_{\mathbf{w} \in \mathcal{W}} f(\mathbf{w})$$

- There exists a stochastic **oracle** that produces **unbiased** gradient $\mathbf{o}(\cdot)$

$$\mathbb{E}[\mathbf{o}(\mathbf{w})] \in \partial f(\mathbf{w}) \text{ or } \mathbb{E}[\mathbf{o}(\mathbf{w})] = \nabla f(\mathbf{w})$$

Empirical Risk Minimization

$$\min_{\mathbf{w} \in \mathcal{W}} f(\mathbf{w}) = \frac{1}{n} \sum_{i=1}^n \ell(y_i, \mathbf{x}_i^\top \mathbf{w})$$

- Sampling a $(\mathbf{x}_t, y_t)$ from $\{(\mathbf{x}_i, y_i)\}_{i=1}^n$ **randomly**

$$\mathbb{E}[\partial \ell(y_t, \mathbf{x}_t^\top \mathbf{w})] \subseteq \partial \frac{1}{n} \sum_{i=1}^n \ell(y_i, \mathbf{x}_i^\top \mathbf{w})$$

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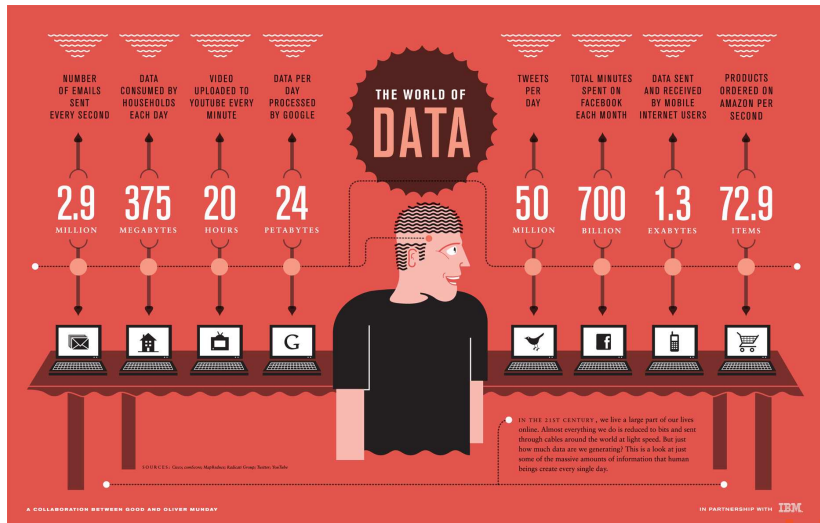
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Why Stochastic Optimization? (I)



<https://infographiclist.files.wordpress.com/2011/09/world-of-data.jpeg>

Why Stochastic Optimization? (II)

Empirical Risk Minimization

$$\min_{\mathbf{w} \in \mathcal{W} \subseteq \mathbb{R}^d} f(\mathbf{w}) = \frac{1}{n} \sum_{i=1}^n \ell(y_i, \mathbf{x}_i^\top \mathbf{w})$$

- n is the number of training data
- d is the dimensionality

Deterministic Optimization—Gradient Descent (GD)

- 1: **for** $t = 1, 2, \dots, T$ **do**
- 2: $\mathbf{w}'_{t+1} = \mathbf{w}_t - \eta_t \left(\frac{1}{n} \sum_{i=1}^n \nabla \ell(y_i, \mathbf{x}_i^\top \mathbf{w}_t) \right)$
- 3: $\mathbf{w}_{t+1} = \Pi_{\mathcal{W}}(\mathbf{w}'_{t+1})$
- 4: **end for**

The Challenge

- Time complexity per iteration: $O(nd) + O(\text{poly}(d))$

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Stochastic Optimization—Stochastic Gradient Descent (SGD)

- 1: **for** $t = 1, 2, \dots, T$ **do**
- 2: Sample a training example $(\mathbf{x}_t, y_t)$ *randomly*
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The Advantage—*Time Reduction*

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Why Stochastic Optimization? (IV)

Optimization over Large Matrices

$$\min_{W \in \mathcal{W} \subseteq \mathbb{R}^{m \times n}} F(W)$$

- Matrix completion, distance metric learning, multi-task learning, multi-class learning

Deterministic Optimization—Gradient Descent (GD)

```
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Why Stochastic Optimization? (V)

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- 1: **for** $t = 1, 2, \dots, T$ **do**
- 2: Generate a **low-rank** stochastic gradient $\hat{G}_t$ of $F(\cdot)$ at W_t
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The Advantage—Space Reduction

- Space complexity per iteration **could** be: $O((m+n)r)$

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Advantage v.s. Disadvantage

- Time complexity per iteration is **low**: $O(d) + O(\text{poly}(d))$
- The iteration complexity is much **higher** than GD

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The Problem

Iteration Complexity

The number of iterations T to ensure

$$f(\mathbf{w}_T) - \min_{\mathbf{w} \in \Omega} f(\mathbf{w}) \leq \epsilon$$

Iteration Complexity of GD and SGD

	Convex & Smooth	Strongly Convex & Smooth
GD	$O\left(\frac{1}{\sqrt{\epsilon}}\right)$	$O\left(\sqrt{\kappa} \log \frac{1}{\epsilon}\right)$
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SGD may be slower than GD if ϵ is very small.

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Reason of Slow Convergence Rate

The step size of SGD is a **decreasing** sequence

- $\eta_t = \frac{1}{\sqrt{t}}$ for convex function
- $\eta_t = \frac{1}{t}$ for strongly convex function

Reason of Decreasing Step Size

$$\mathbf{w}'_{t+1} = \mathbf{w}_t - \eta_t \nabla \ell(\mathbf{y}_i, \mathbf{x}_i^\top \mathbf{w}_t)$$

Stochastic gradients introduce a **constant** error

The Key Idea

- Control the **variance** of stochastic gradients
- Choose a **fixed** step size η

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Mixed Gradient Descent (I)

Mixed Gradient of $\mathbf{w}_t$

$$\mathbf{m}(\mathbf{w}_t) = \nabla \ell(y_t, \mathbf{x}_t^\top \mathbf{w}_t) - \nabla \ell(y_t, \mathbf{x}_t^\top \mathbf{w}_0) + \nabla f(\mathbf{w}_0)$$

where $(\mathbf{x}_t, y_t)$ is a random sample, $\mathbf{w}_0$ is a initial solution, and

$$\nabla f(\mathbf{w}_0) = \frac{1}{n} \sum_{i=1}^n \nabla \ell(y_i, \mathbf{x}_i^\top \mathbf{w}_0)$$

The Properties of Mixed Gradient

- It is still a **unbiased** estimate of true gradient

$$\mathbb{E}[\mathbf{m}(\mathbf{w}_t)] = \frac{1}{n} \sum_{i=1}^n \nabla \ell(y_i, \mathbf{x}_i^\top \mathbf{w}_t) = \nabla f(\mathbf{w}_t)$$

- The **variance is controlled** by the distance

$$\|\nabla \ell(y_t, \mathbf{x}_t^\top \mathbf{w}_t) - \nabla \ell(y_t, \mathbf{x}_t^\top \mathbf{w}_0)\|_2 \leq L \|\mathbf{w}_t - \mathbf{w}_0\|_2$$

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Mixed Gradient Descent (II)

The Algorithm [Zhang et al., 2013]

- 1: Compute the true gradient of $\mathbf{w}_0$

$$\nabla f(\mathbf{w}_0) = \frac{1}{n} \sum_{i=1}^n \nabla \ell(y_i, \mathbf{x}_i^\top \mathbf{w}_0)$$

- 2: **for** $t = 1, 2, \dots, T$ **do**

- 3: Sample a training example $(\mathbf{x}_t, y_t)$ **randomly**

- 4: Compute the **mixed gradient** of $\mathbf{w}_t$

$$\mathbf{m}(\mathbf{w}_t) = \nabla \ell(y_t, \mathbf{x}_t^\top \mathbf{w}_t) - \nabla \ell(y_t, \mathbf{x}_t^\top \mathbf{w}_0) + \nabla f(\mathbf{w}_0)$$

- 5: $\mathbf{w}'_{t+1} = \mathbf{w}_t - \eta \mathbf{m}(\mathbf{w}_t)$

- 6: $\mathbf{w}_{t+1} = \Pi_{\mathcal{W}}(\mathbf{w}'_{t+1})$

- 7: **end for**

Theoretical Guarantees

Theorem 1 ([Zhang et al., 2013])

Suppose the objective function is *smooth* and *strongly convex*.
To find an ϵ -optimal solution, the mixed gradient descent needs

	True Gradient	Stochastic Gradient
MGD	$O(\log \frac{1}{\epsilon})$	$O(\kappa^2 \log \frac{1}{\epsilon})$

In contrast, SGD needs $O(1/\mu\epsilon)$ stochastic gradients.

Extensions

- For unbounded domain, $O(\kappa^2 \log 1/\epsilon)$ can be improved to $O(\kappa \log 1/\epsilon)$ [Johnson and Zhang, 2013]
- For smooth and convex function, $O(\log 1/\epsilon)$ true gradients and $O(1/\epsilon)$ stochastic gradients are needed [Mahdavi et al., 2013]

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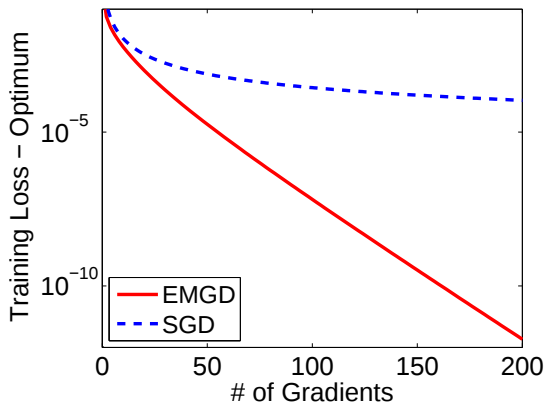
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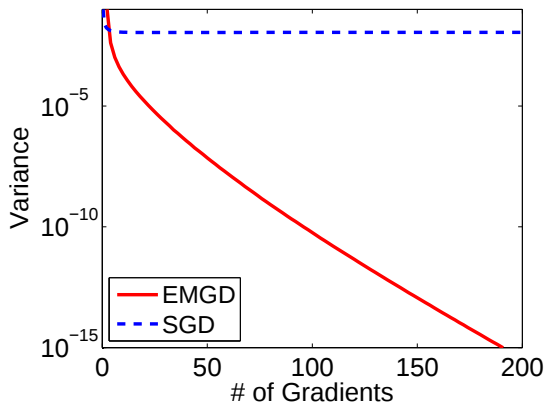
Experimental Results (I)

- Reuters Corpus Volume I (RCV1) data set
- The optimization error



Experimental Results (II)

- Reuters Corpus Volume I (RCV1) data set
- The variance of mixed gradient



Outline

1 Introduction

- Definition
- Advantages

2 Time Reduction

- Background
- Mixed Gradient Descent

3 Space Reduction

- Background
- Stochastic Proximal Gradient Descent

4 Conclusion

Stochastic Gradient Descent (SGD)

Nuclear Norm Regularization (Composition Optimization)

$$\min_{W \in \mathbb{R}^{m \times n}} F(W) = f(W) + \lambda \|X\|_*$$

- The optimal solution W_* is **low-rank**

The Algorithm [Avron et al., 2012]

- 1: **for** $t = 1, 2, \dots, T$ **do**
- 2: Generate a **low-rank** stochastic gradient $\hat{G}_t$ of $F(\cdot)$ at W_t
- 3: $W'_{t+1} = W_t - \eta_t \hat{G}_t$
- 4: $W_{t+1} = \Pi_r(W'_{t+1})$ (**truncate** small singular values)
- 5: **end for**

Efficient Implementation

- $W_{t+1} = \Pi_r(W_t - \eta_t \hat{G}_t)$ can be solved by incremental SVD with $O((m+n)r)$ space and $O((m+n)r^2)$ time

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Advantage v.s. Disadvantage

- Space complexity per iteration is **low**: $O((m+n)r)$
- There is **no theoretical guarantee** due to truncation

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- 4: **end for**
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- The above problem can also be solved by incremental SVD with $O((m+n)r)$ space and $O((m+n)r^2)$ time

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Advantages

- Space complexity per iteration is still **low**: $O((m+n)r)$
- It is supported by **solid theoretical guarantees**

Theoretical Guarantees

Theorem 2 (General convex functions [Zhang et al., 2015b])

Assume $\mathbb{E}[\|\hat{G}_t\|_F^2]$ is upper bounded. Setting $\eta_t = 1/\sqrt{T}$, we have

$$\mathbb{E}[F(W_T) - F(W_*)] \leq O\left(\frac{\log T}{\sqrt{T}}\right)$$

where W_* is the optimal solution.

Theorem 3 (Strongly convex functions [Zhang et al., 2015b])

Suppose $f(\cdot)$ is strongly convex, and $\mathbb{E}[\|\hat{G}_t\|_F^2]$ is upper bounded. Setting $\eta_t = 1/(\mu t)$, we have

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Application to Kernel PCA

Traditional Algorithm of Kernel PCA

- 1 Construct a **kernel matrix** $K \in R^{n \times n}$ with $K_{ij} = \kappa(\mathbf{x}_i, \mathbf{x}_j)$
- 2 Calculate the **top** eigenvectors and eigenvalues of K

The Challenge

- Space complexity is $O(n^2)$

The Question

- Is it possible to find top eigensystems of K **without** constructing K explicitly?
- Yes, by SPGD.

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Application to Kernel PCA (I)

Nuclear Norm Regularized Least Squares

$$\min_{W \in \mathbb{R}^{n \times n}} \frac{1}{2} \|W - K\|_F^2 + \lambda \|W\|_*$$

- Top eigensystems of K can be recovered from the optimal solution W_*

Proximal Gradient Descent

- 1: **for** $t = 1, 2, \dots, T$ **do**
- 2: Calculate the gradient $G_t = W_t - K$
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$$W_{t+1} = \operatorname{argmin}_{W \in \mathbb{R}^{m \times n}} \frac{1}{2} \|W - (W_t - \eta_t G_t)\|_F^2 + \eta_t \lambda \|W\|_*$$

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Application to Kernel PCA (II)

Nuclear Norm Regularized Least Squares

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Stochastic Proximal Gradient Descent [Zhang et al., 2015a]

- 1: **for** $t = 1, 2, \dots, T$ **do**
- 2: Calculate a **low-rank** stochastic gradient $\hat{G}_t = W_t - \xi$
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- 4: **end for**

ξ is low-rank and $\mathbb{E}[\xi] = K$

- Random Fourier features [Rahimi and Recht, 2008]
- Constructing columns/rows of K randomly

Application to Kernel PCA (II)

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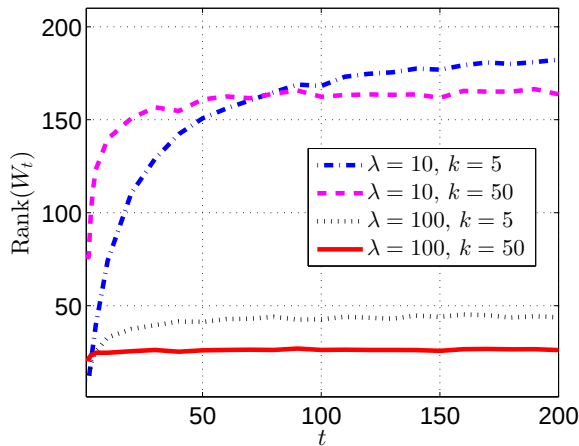
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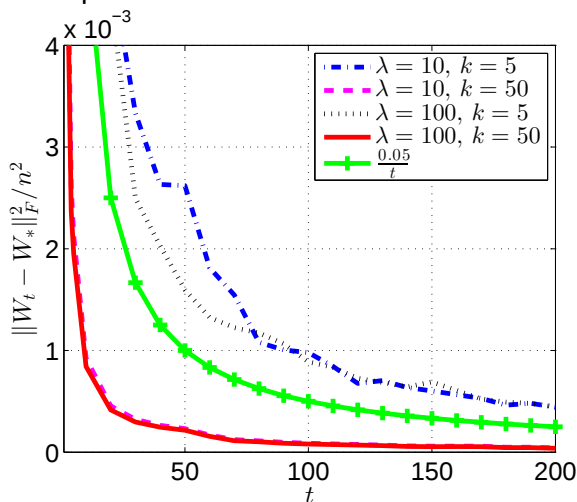
Experimental Results (I)

- The Magic data set
- The rank of each iterate



Experimental Results (II)

- The Magic data set
- The optimization error



Conclusion and Future Work

Time Reduction by Stochastic Optimization

- A novel algorithm named **Mixed Gradient Descent (MGD)** is proposed to reduce the iteration complexity
- Extend MGD to other scenarios, such as **distributed** setting, **non-convex** functions

Space Reduction by Stochastic Optimization

- A simple algorithm based on **Stochastic Proximal Gradient Descent (SPGD)** is proposed to reduce the space complexity
- Apply to more applications, such as **matrix completion**, **multi-task learning**

Special Issue on “Multi-instance Learning in Pattern Recognition and Vision”

URL: <http://www.journals.elsevier.com/pattern-recognition/call-for-papers/special-issue-on-multiple-instance-learning-in-pattern-recog>
Dates:

- First submission date: Mar. 1, 2016
- Final paper notification: Dec. 1, 2016

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